

ERIC KASPER

<http://erickasper.com>

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Lahaina, HI 96761

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PROGRAMMING LANGUAGES

- C++
- C

- C#
- Java

- Javascript
- Lua

Can easily adapt to new languages.

TECHNICAL SKILLS

- Object Oriented Programming
- Game Engine and Physics Programming
- Game Network Multiplayer Programming, also RESTful services and some Database exp.
- Game Tool Programming
- OpenGL and DirectX
- Experience with existing game engines, such as Unity 3D
- Windows development
- Xbox 360 and Windows Phone development through XNA
- Knowledge of Adobe Photoshop, Adobe Flash, Adobe Illustrator etc.
- Basic Knowledge in 3D modeling and animation through both 3DS Max and Maya

Can easily learn new skills.

WORK EXPERIENCE

- XTREMEPLAY, Lahaina HI - Sales Associate
May 2008 - August 2008 left for college, re-hired May 2009 - August 2009
- Boss Frog's Dive & Surf Shops, Lahaina HI - Warehouse Staff
October 2012 - December 2012, left to study in Japan.
- Personal Game Development - Solo Developer. Working toward future release.
August 2010 - Present

EDUCATION

- Champlain College, Burlington VT (2008 - 2012)
BS Game Programming, Overall GPA: 3.1
- Lahainaluna High School, Lahaina HI (2004 -2008)
Overall GPA: 3.6, AP Courses
- KCP International Language School, Toyko, Japan (Winter-Spring 2013)

HOBBIES

- Video Games
- Japanese Language

REFERENCES

Available upon request.